



# THE RAT YEAR

January, March, May, July, August,  
October, December

Onesday	Twosday	Threesday
1 °	2	3 *
4	5	6
7	8	9
10	11	12
13	14	15
16	17	18
19	20	21 ¥
22	23	24
25	26	27 £
28	29	30 ¬
31		

April, June September, November

Onesday	Twosday	Threesday
1	2	3
4	5	6
7	8	9
10	11	12
13	14	15
16 ¶	17	18
19	20	21
22	23	24
25	26	27
28	29	30 §

February

Onesday	Twosday	Threesday
1	2	3
4	5	6
7	8	9
10	11	12
13	14	15
16	17	18
19	20	21
22	23	24
25	26	27
28	(29)	

## HOLIDAYS HOLIDAYS HOLIDAYS HOLIDAYS

- February 8 - New Years Day
- ‡ March 15 - Mouse Moving Season
- § April 30 - Mariner Bat Day
- ° May 1 - Boniface
- \* July 3 - Bells Bells
- £ August 27 - Nicodemus Day
- † October 8 - Plague Memorial Day
- ¬ October 30 - Truck Salvage Day
- ¶ November 16 - Brutus Day
- ¥ December 21 - Filth Day

# HOW RATS USE SYMBOLS

Once a few rats, long ago, were able to read. Since then, most rats have been able to use a rudimentary series of symbol scratches to communicate with each other. In order to keep track of the confusing tunnels in the city sewers, the rats commissioned a labor force of maintenance rats to mark each tunnel, much the way humans mark city streets. These markings at the mouth of a tunnel indicate where the tunnel will lead, and refer to a specific location. However, because the rats use a very poor sort of chalk to mark these symbols, they wash off every day as the level of sewage in the tunnels rises and falls; hence the rat force is charged with keeping the symbols updated and marked properly on a regular basis (usually every day.)

It's no surprise to any of us that rats have some form of limited intelligence. What many felines fail to understand, however, is that rats have a highly developed sense of time. Their society revolves around their calendar to such a great extent that the entire symbol language shifts based on their day of the week.

Rats have a three-day week (see The Rat Year chart to correlate their week to the real week.) We have been able, through careful observation, to determine which symbols the rats use to mark the various tunnels on the different days of their week, and have compiled this chart. It's quite simple to use:

1. Determine what day of the Rat week it is today.
2. When you see a symbol in the sewers, look under the column of the appropriate day, and you'll have the row which indicates the location that tunnel will lead to.

## RAT SYMBOL DECODER TABLE

AREA (Leads to)	ONESDAY	TWOSDAY	THREESDAY
<b>A</b>			
<b>B</b>			
<b>C</b>			
<b>D</b>			
<b>E</b>			
<b>F</b>			
<b>G</b>			
<b>HUB</b>			
<b>TOP LEVEL</b>			
<b>HUB LEVEL</b>			
<b>LOWER LEVEL</b>			

# Construct your own Desktop RatDay Reminder!



## DIRECTIONS

Cut out along dash lines.    - - - - -

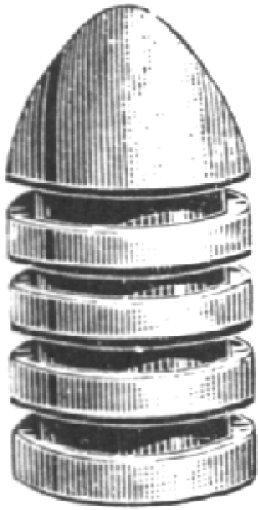
Fold along dotted lines.    . . . . .

Tape the backside of FLAP A so that you can secure it against the backside of the top section.

Fold side flaps in.

## Special Bonus

Here's some details on a secret object...



# The Navigator

You may someday come across this mystical and unique device...it is a very rare but wonderful cat toy which has special powers when used properly in the sewers. Here's the scoop on what it is, what it can do, and how to use it.

The Navigator is a small metallic object, silver in color. It is shaped like a bullet but contains four ridges in its outer housing. The Navigator, when used properly, will mystically "propel" you through the sewers to your destination...no searching for the correct tunnel...The Navigator will take you there without you having to make a mouse click!

If you ever encounter a Navigator you will now know how to recognize this object...but it can only be used by a cat who is wearing it from a collar. Obtaining a collar is another experience altogether...but when you are collared, you can cause The Navigator to attach itself to your collar by speaking your Magic Name.

Once The Navigator is attached to your collar, you can use it in the sewers whenever you need to. Simply enter the sewers, and your Navigator will be detected. Select your destination, and you will be whisked along to that place...while you sit back and enjoy the ride! Because The Navigator allows you to glide above the sewage, you will suffer no appearance loss for your trip through the tunnels, and you will actually gain health points!

Navigators are marvelous and rare objects, so don't be surprised if finding one is difficult. It's unlikely that there will be a supply of them in any one place. It's more likely that you will just "stumble across" one someday. And their powers are wonderful but limited...each Navigator has a preset "life," like a battery; every time you use it it will decrease in it's efficiency until finally it won't work at all.

There is another interesting ability that Navigators possess, but we'll leave that for you to discover should you ever encounter one.